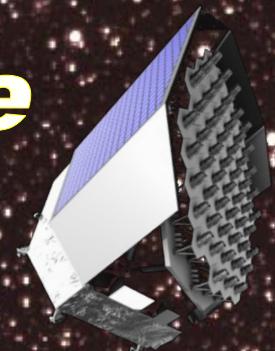


Lessons Learned from Developing and Operating the Kepler Science Pipeline and Building the TESS Science Pipeline

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**WP11 Exoplanet Science Meeting
University of Warwick
Coventry UK**





Overview



- **What did it take to build the *Kepler* science pipeline?**
- **Major modifications to pipeline over lifetime**
- **High fidelity simulations**
- **Commissioning, commissioning, commissioning**
- **High performance computing**
- **Developing the TESS Science Pipeline**
- **Communication**
- **Summary**



KEPLER

SCIENCE DATA PROCESSING PIPELINE





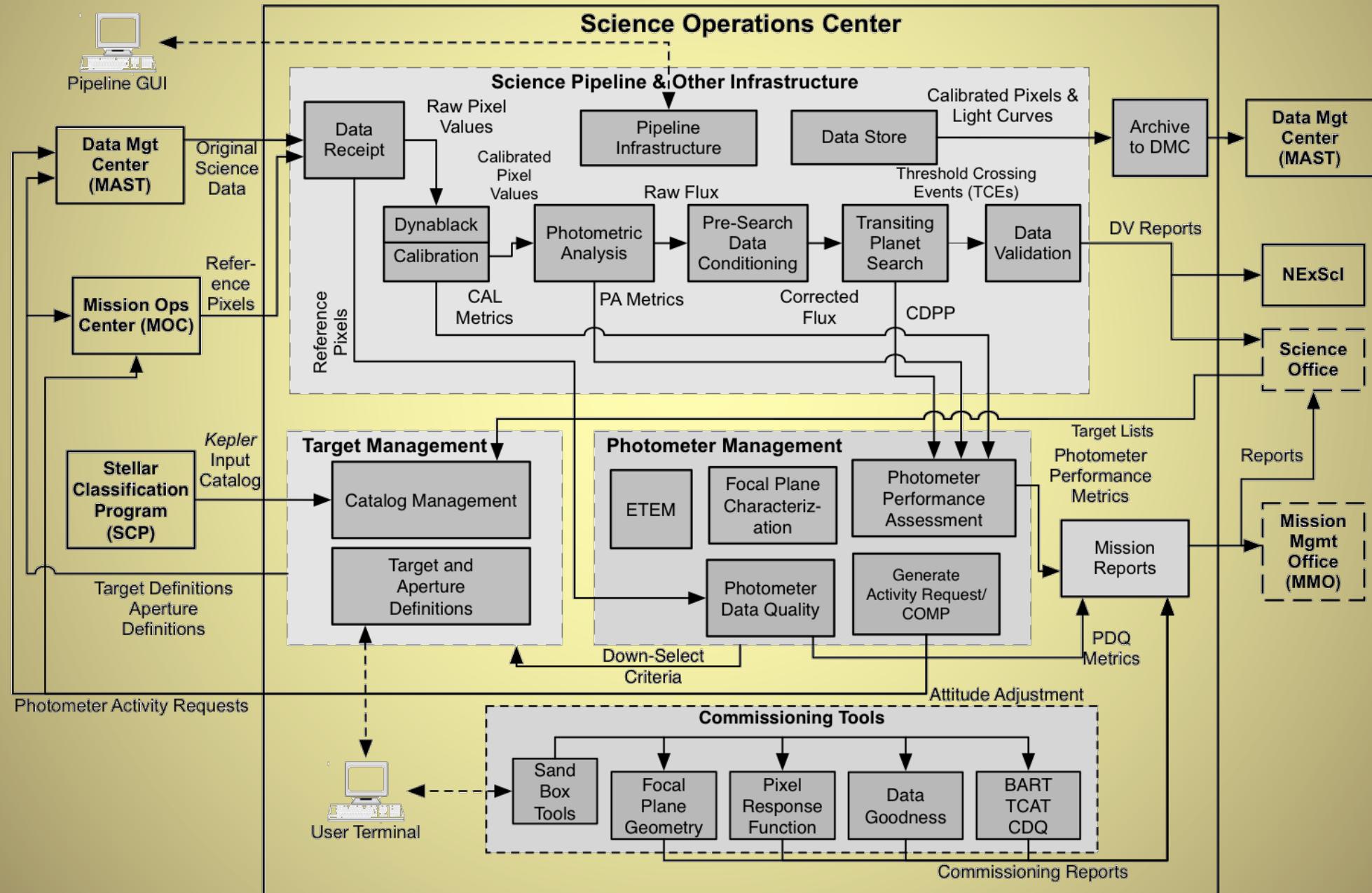
The Science Operations Center: What did it take?



- Design started in earnest in 2004 with launch in March 2009 and operations through May 2013 and reprocessing through 2017
- A total of ~100 person years of effort went into the first complete version of the pipeline (from pixels to planets)
- The staffing was at ~20 individuals per year through 2016, tapering off thereafter (~280 FTEs over project lifetime)
- Build 5.0 was the launch-ready software release
- There were 4 major builds thereafter, with substantive point releases to mitigate issues subsequently identified in flight or full volume re-processing
- Build 9.0, 9.1, 9.2, 9.3 really represented at least two full builds of effort (issues identified in full re-processing and in completeness and reliability processing)
- Unexpected instrumental effects/stellar variability/hardware failures motivated significant software modifications on orbit

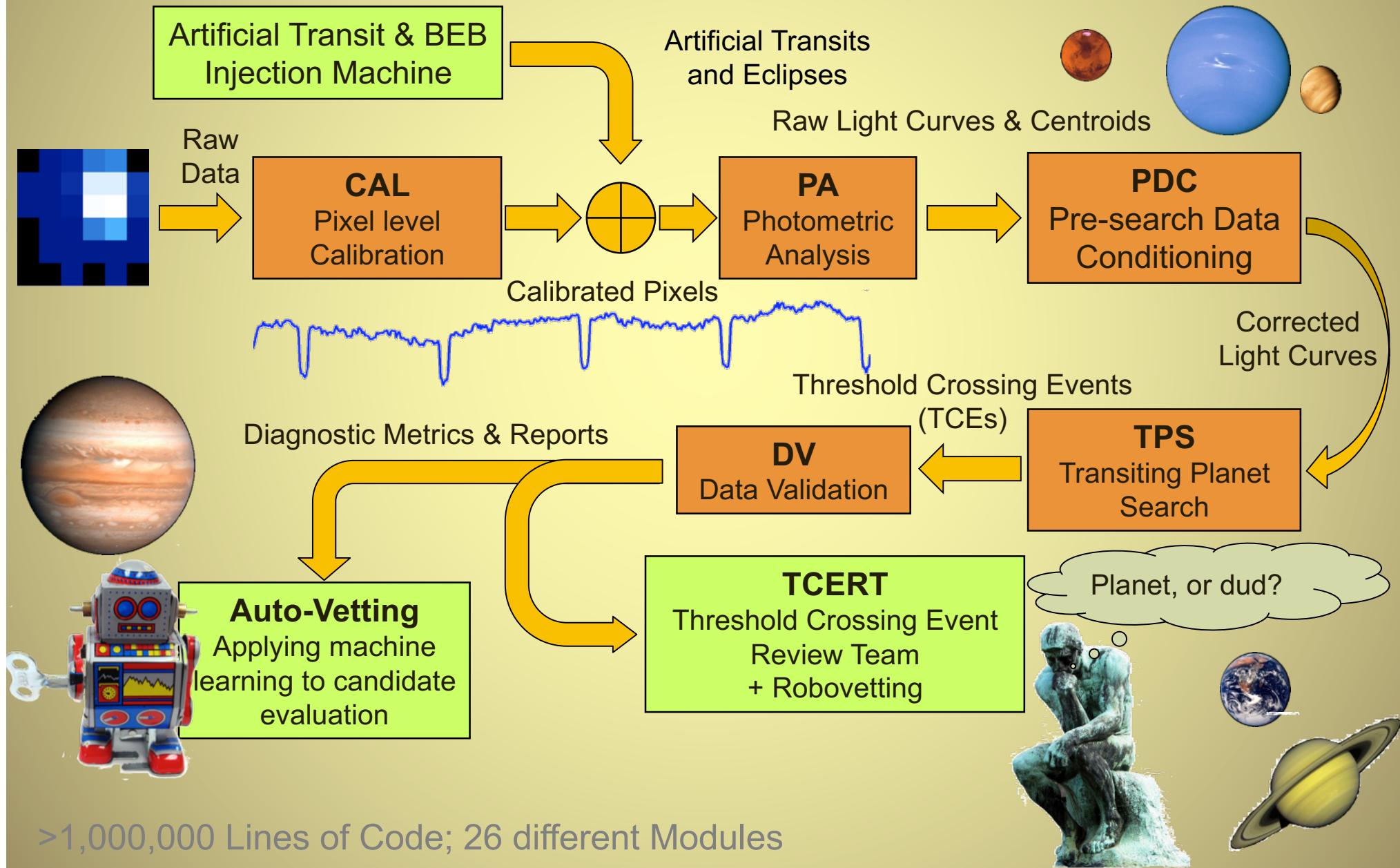


Science Operations Center Architecture





Kepler's Science Pipeline





Major Modifications

Every component of the science pipeline saw major evolution over mission

Pixel level calibrations:

- Updates based on actual electronics behavior
- Flagging of electronic image artifacts causing false positives

Identifying optimal apertures

- Use of reconstructed pointing
- Added ability to correct errors in Kepler Input catalog

Photometric analysis

- Major improvements to identifying cosmic rays

Pre-search Data Conditioning

- Development of Maximum a Posteriori approach
- Addition of multi-scale analysis
- Detection of Sudden Pixel Sensitivity Dropouts

Transiting Planet Search

- χ^2 vetoes added

Data Validation

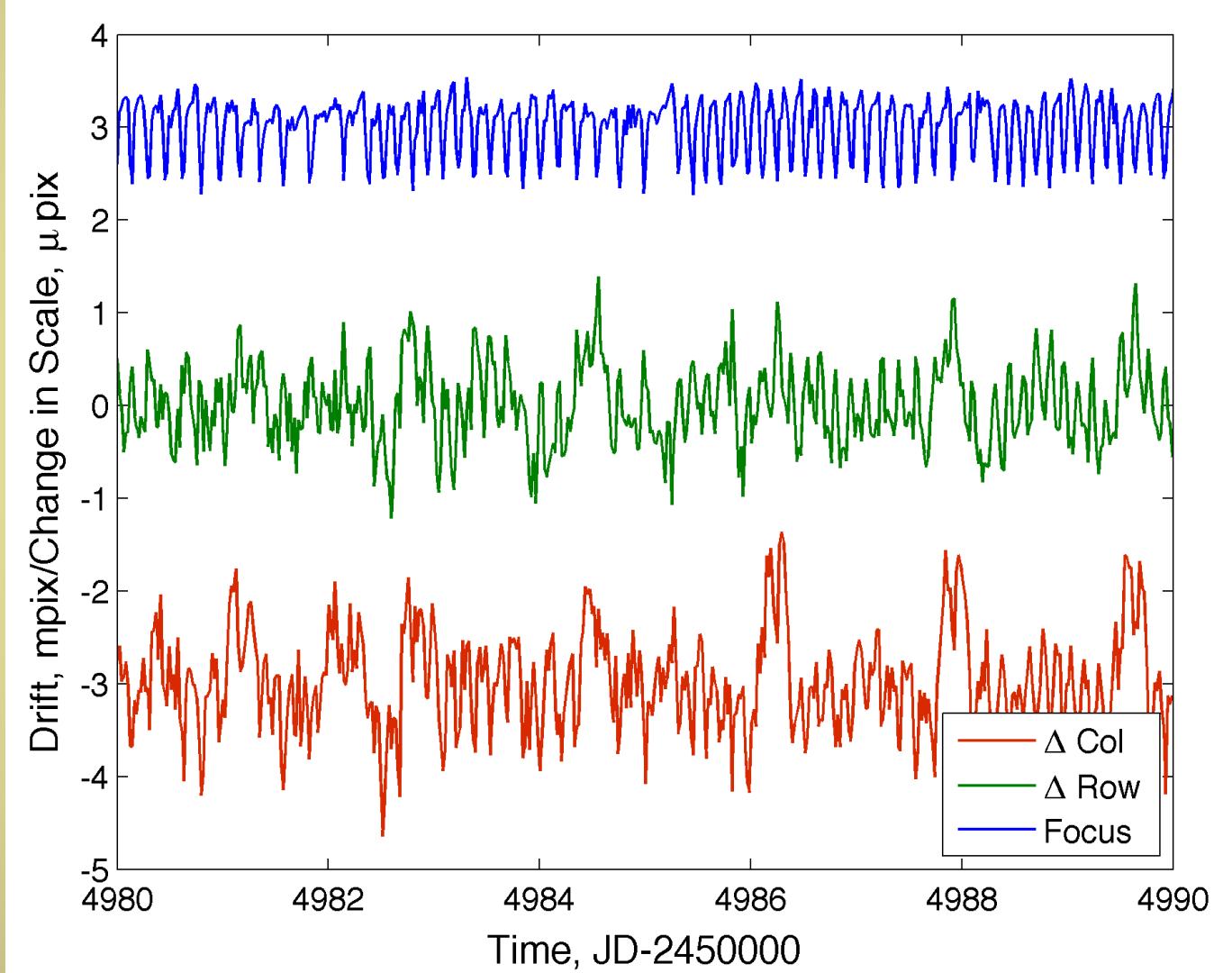
- Difference image analysis
- Ghost Diagnostic + other metrics

~80% of the science code was re-written



Short Timescale Instrumental Errors

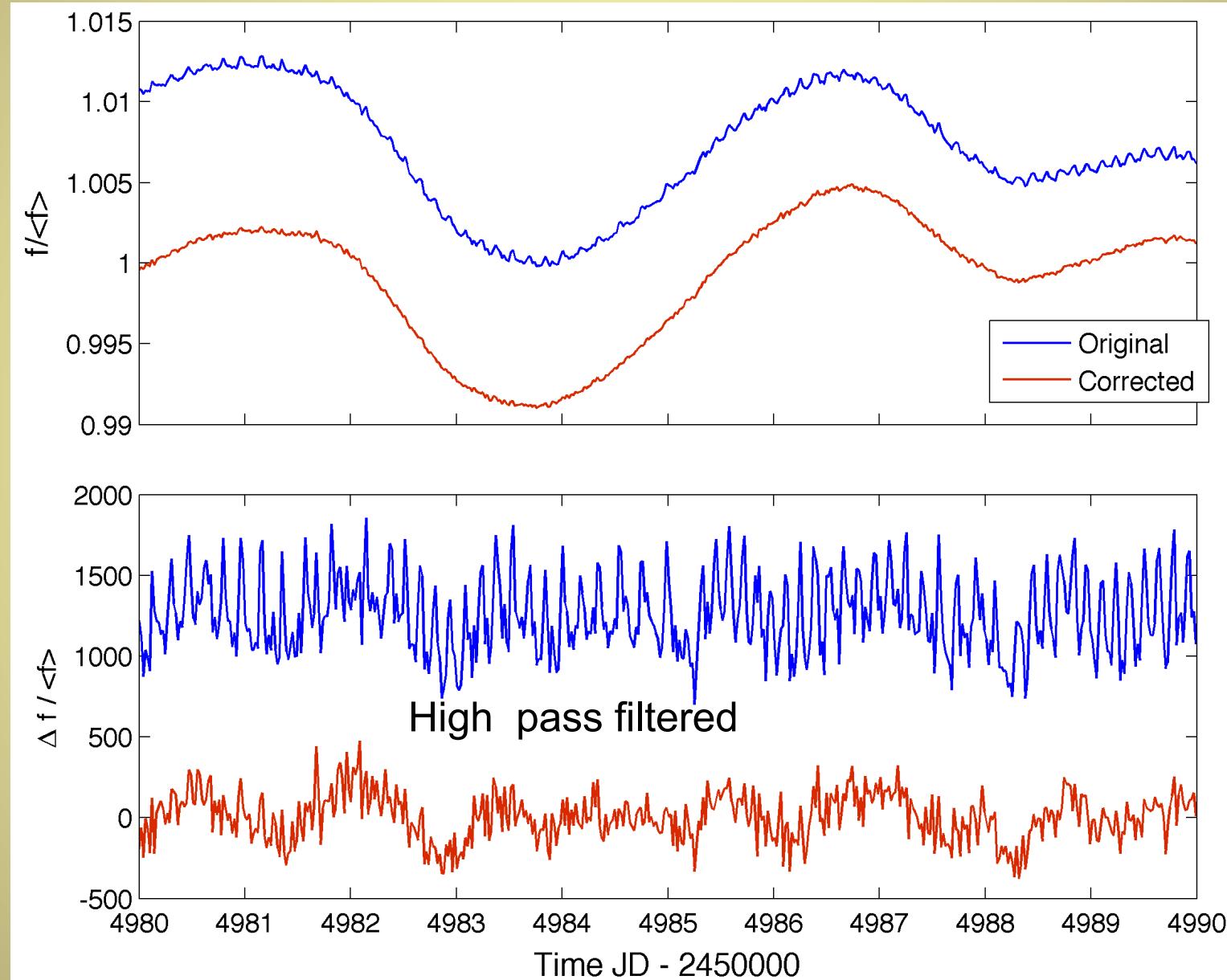
Signature of a heater cycling on the reaction wheels 3/4



Kepler is sensitive to its thermal environment

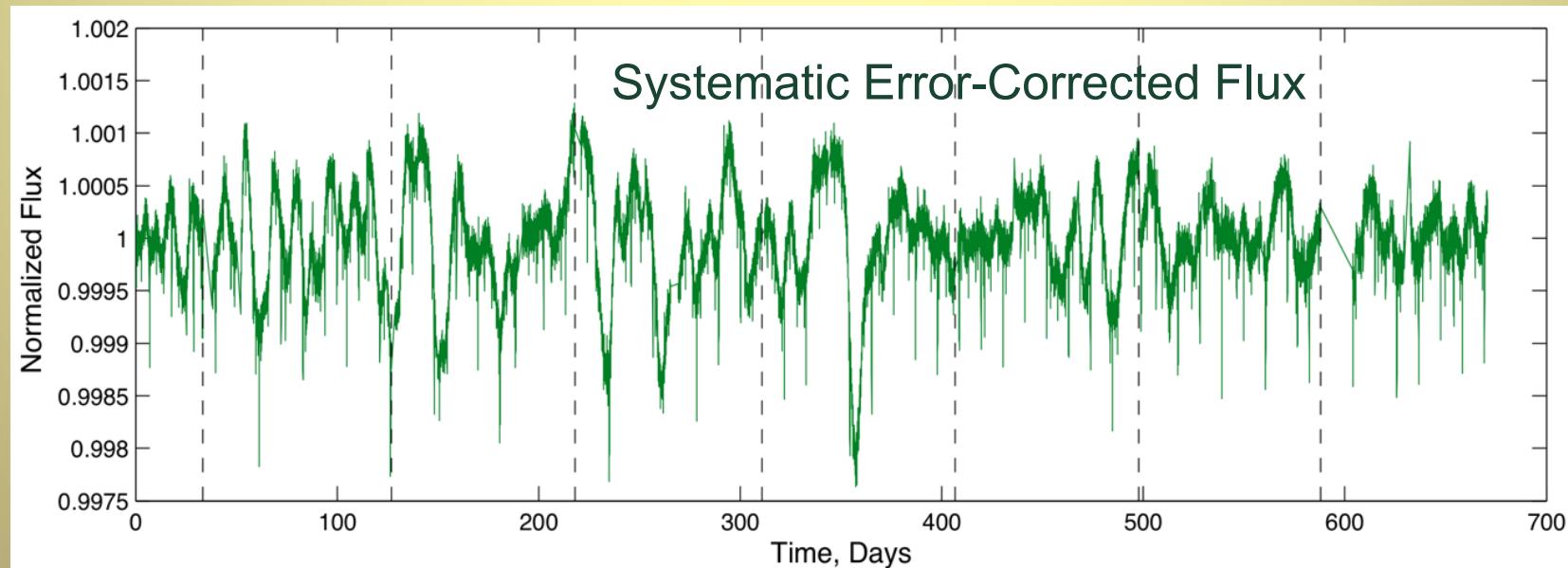
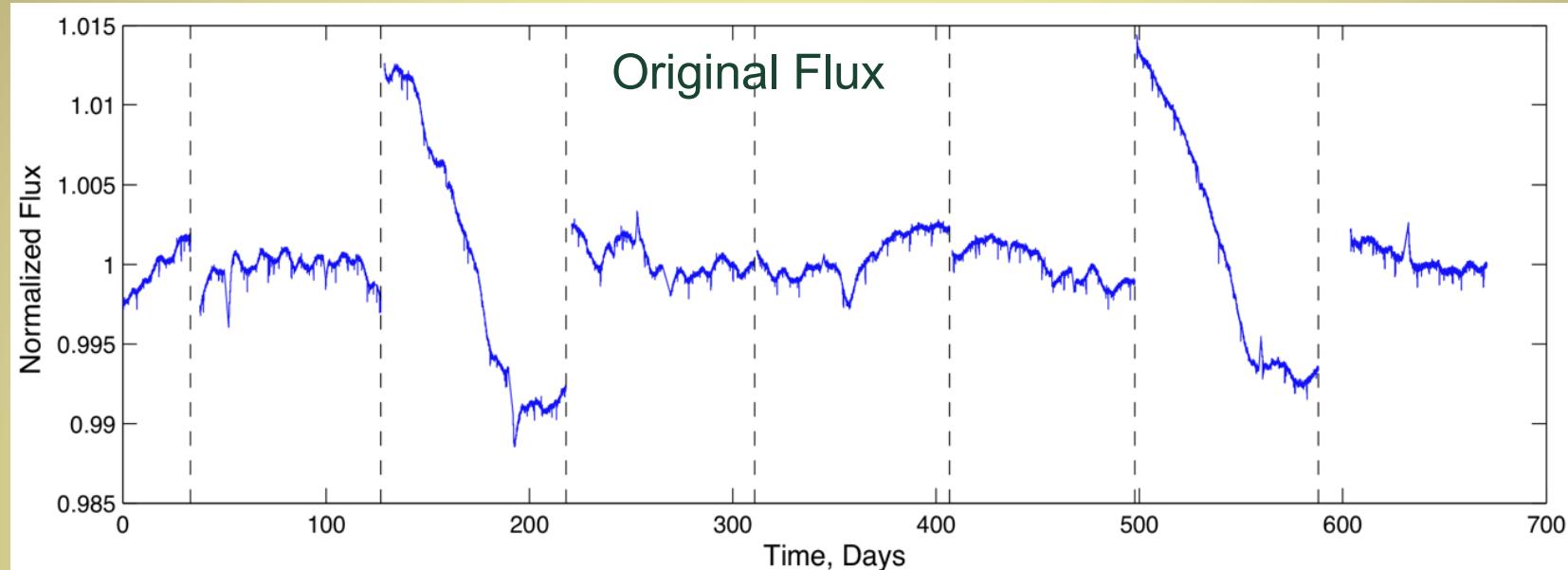


Instrumental Effects in Photometry





Correcting Systematic Errors

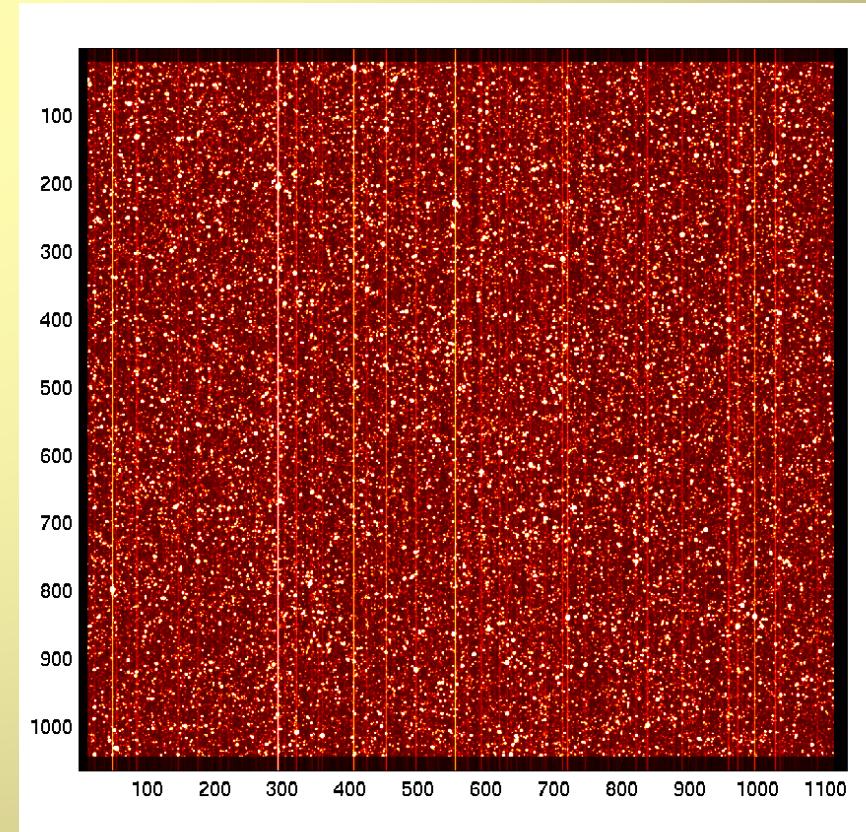
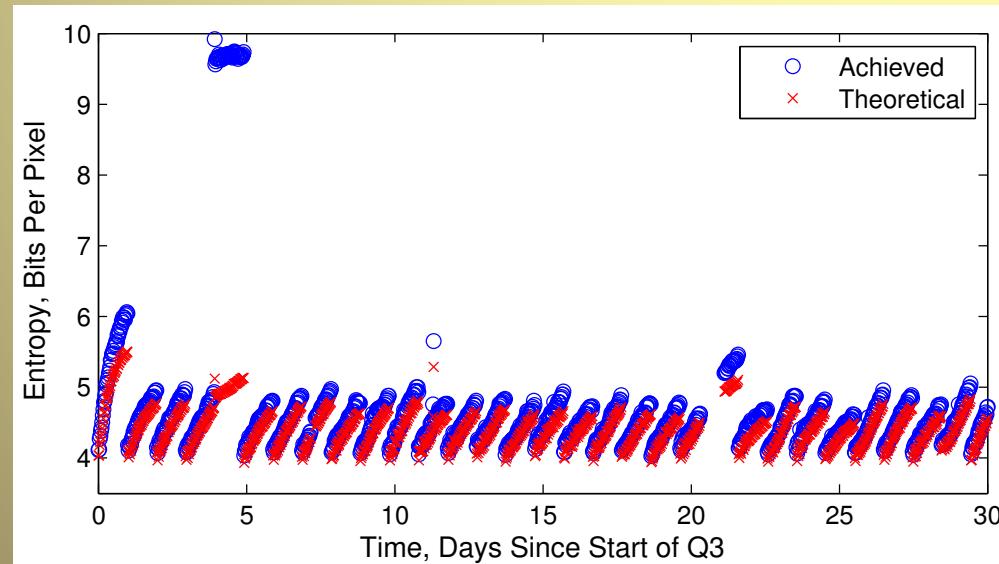
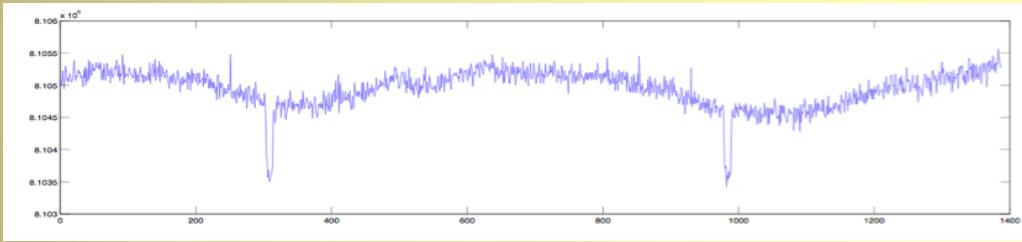


We apply a Maximum A Posteriori approach as per Stumpe et al. 2014

High Fidelity Simulations are Indispensable

End-End Model (ETEM) drove design of SOC and testing of entire ground segment

Simulated data were so good that we didn't need to update the compression tables after launch (the achieved compression (~4.5-5 bits per pixel) was within 0.1 bits of ideal performance

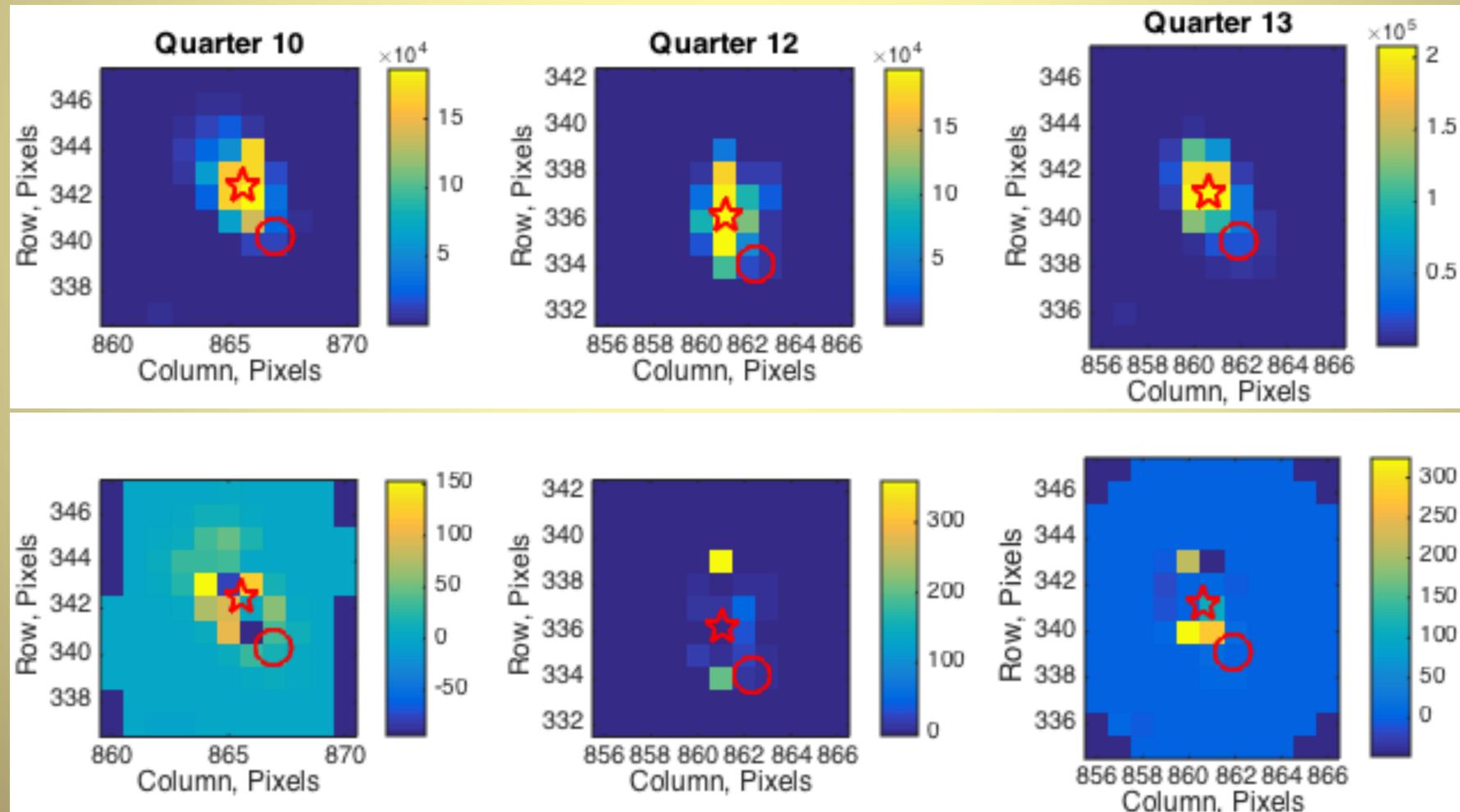


Difference Image Analysis

Difference image analysis was key for Kepler for excluding false positives from background eclipsing binaries

Especially important for bright, saturated (bleeding) targets

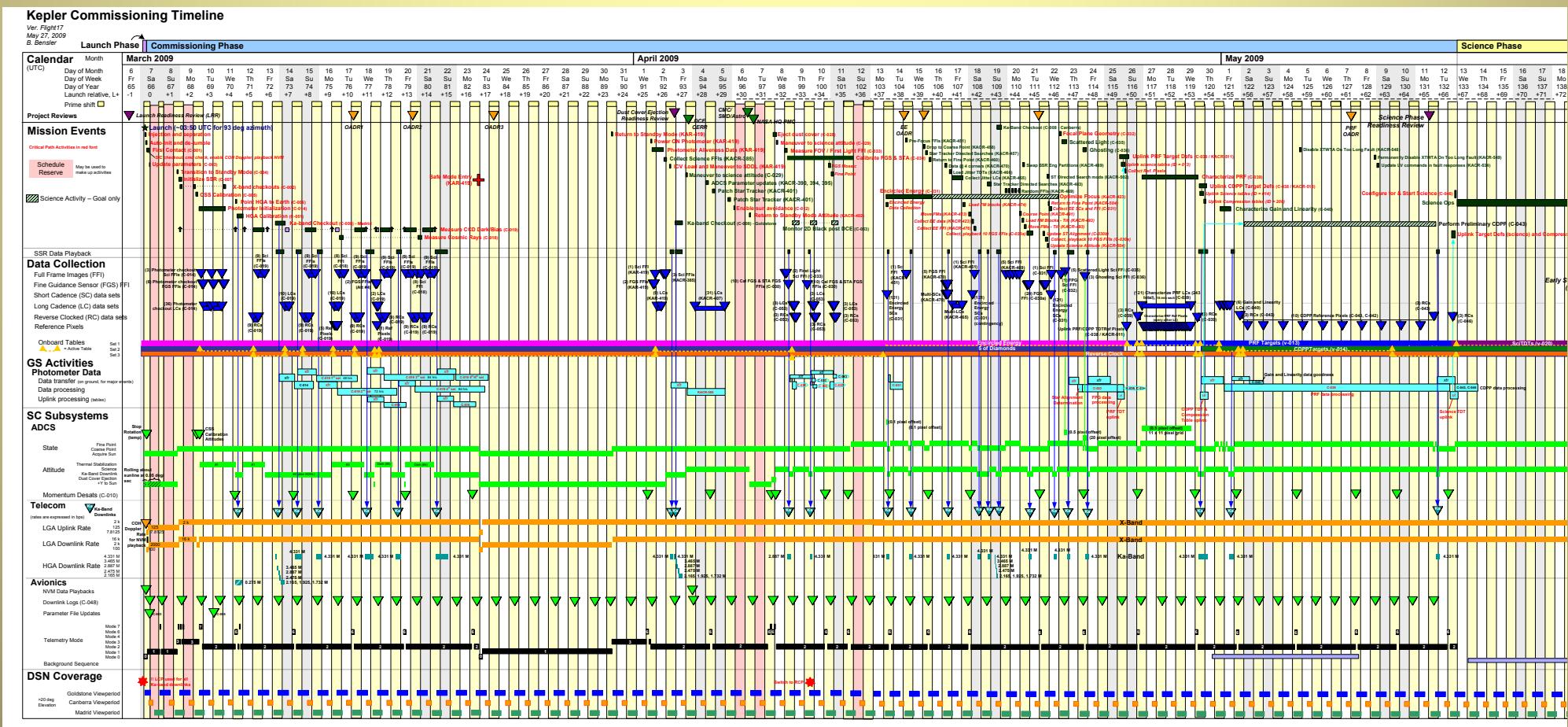
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Commissioning, Commissioning, Commissioning!

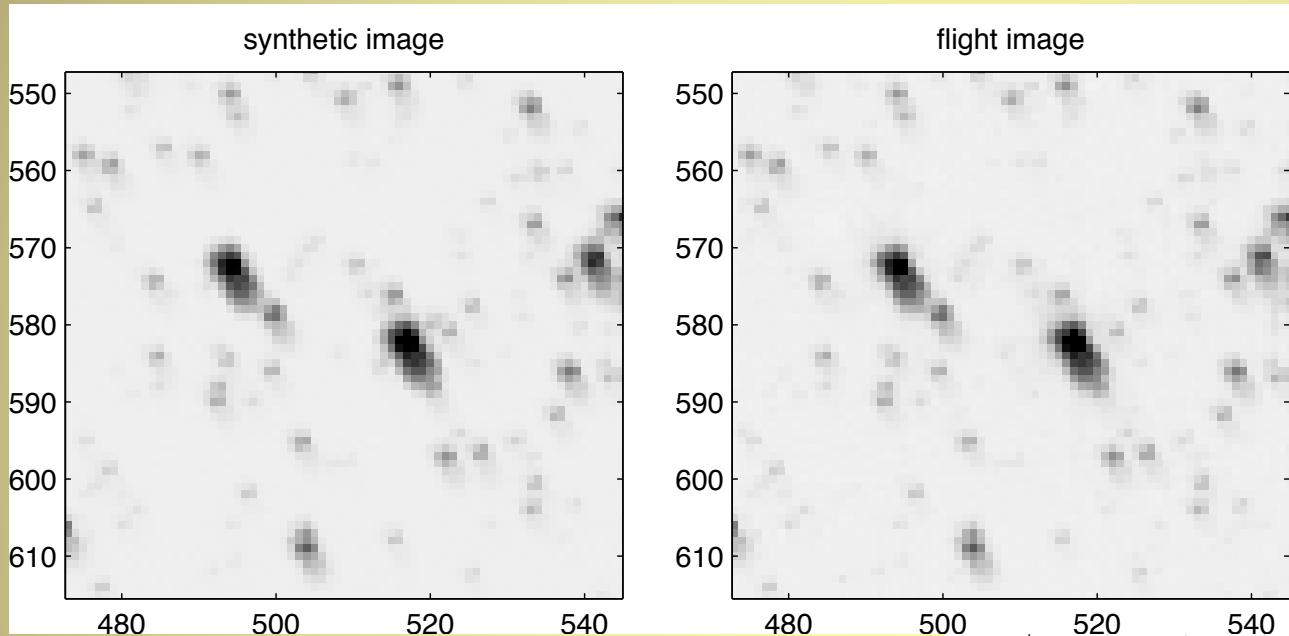
- Commissioning tools require special attention and data sets
 - Effort for commissioning tools may be as great as that for major science pipeline modules
 - Don't leave commissioning tool development to the last



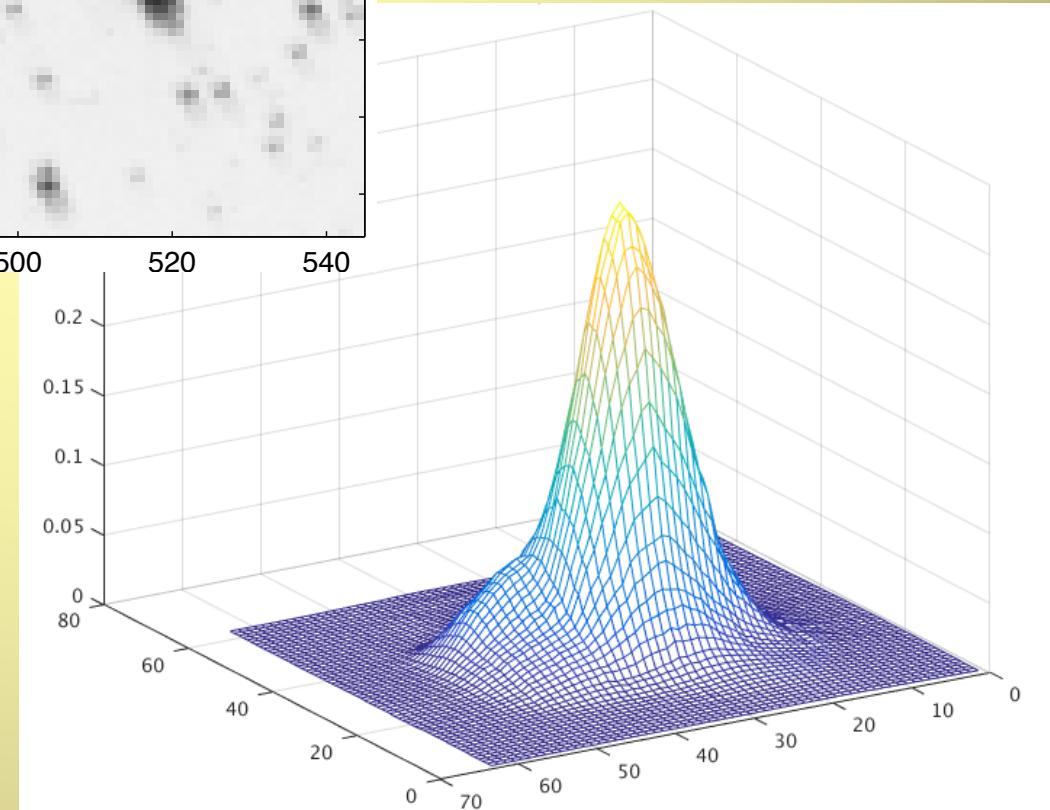


Pixel Response Function Characterization

Kepler PRF



TESS PRF



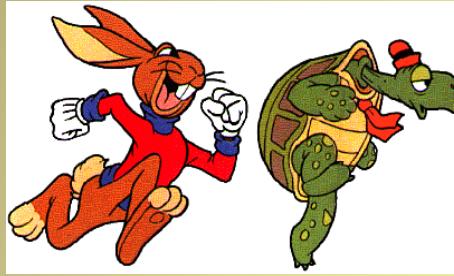


Keeping Up with the Data

Kepler
*A Search for Earth-size
Planets*

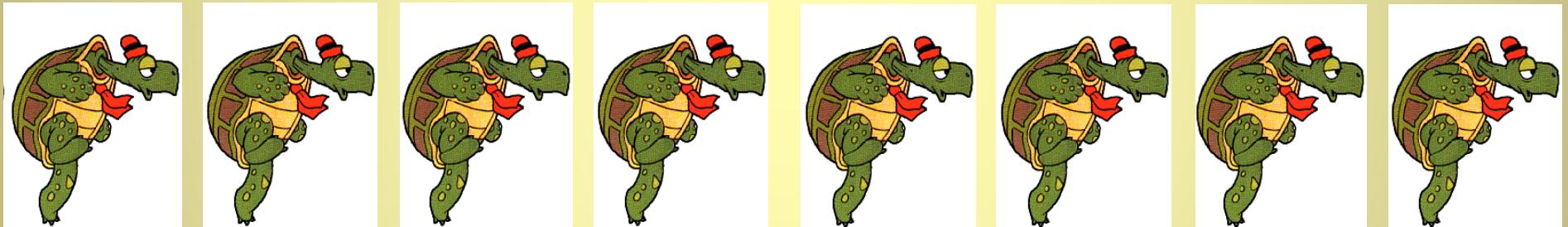


Improving the Throughput

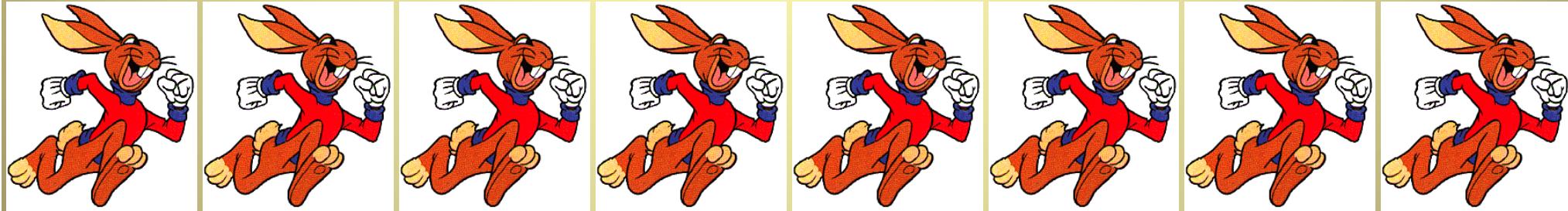


Some fast code; Some slow code

Step 1: Parallelize all code



Step 2: Make slow code fast(er)





Hardware Architecture: Kepler Science Operations Center

Kepler
*A Search for Earth-size
Planets*



64 hosts, 712 CPUs,
3.7 TB of RAM,
148 TB of raw disk storage



Hardware Architecture: NAS Pleiades Supercomputer

Kepler
*A Search for Earth-size
Planets*

5.34 Pflop/s peak cluster
211,872 cores
724 TB of memory
15 PB of storage



η_{Earth} : Mapping Completeness and Reliability

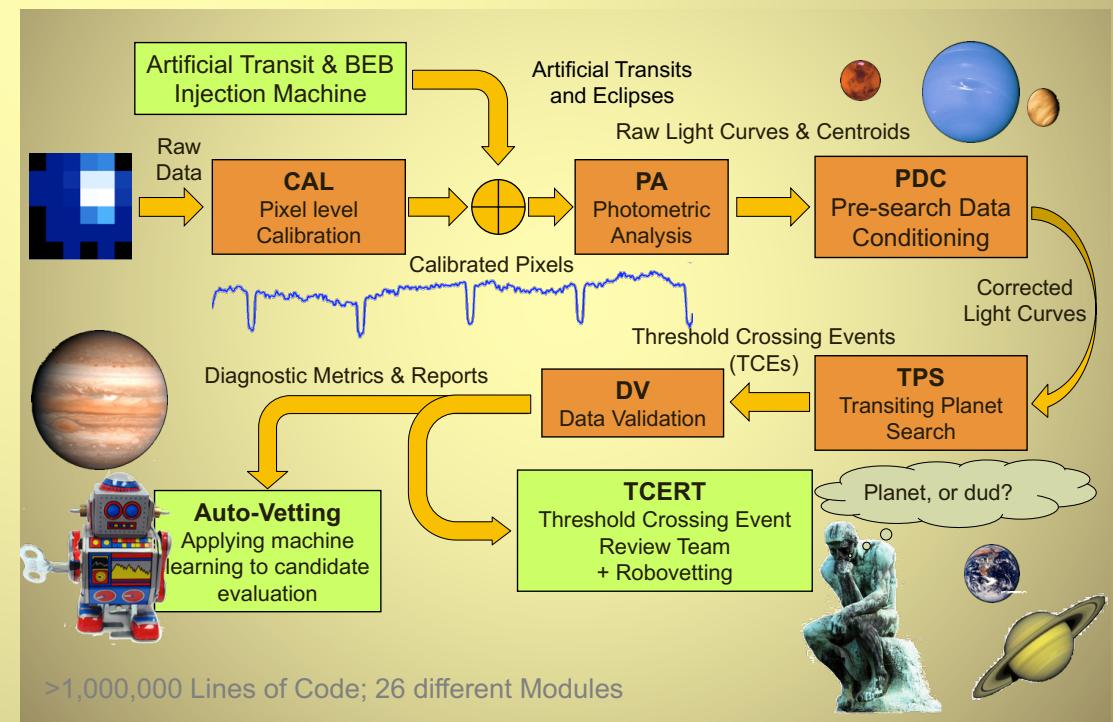
Characterizing completeness and reliability of software/people pipelines is extremely resource intensive

Kepler shipped the final light curve products in April 2015

We've spent the remainder of the time until present adding artificial transits, BEBs, scrambling the data temporally, inverting the light curves etc., etc.

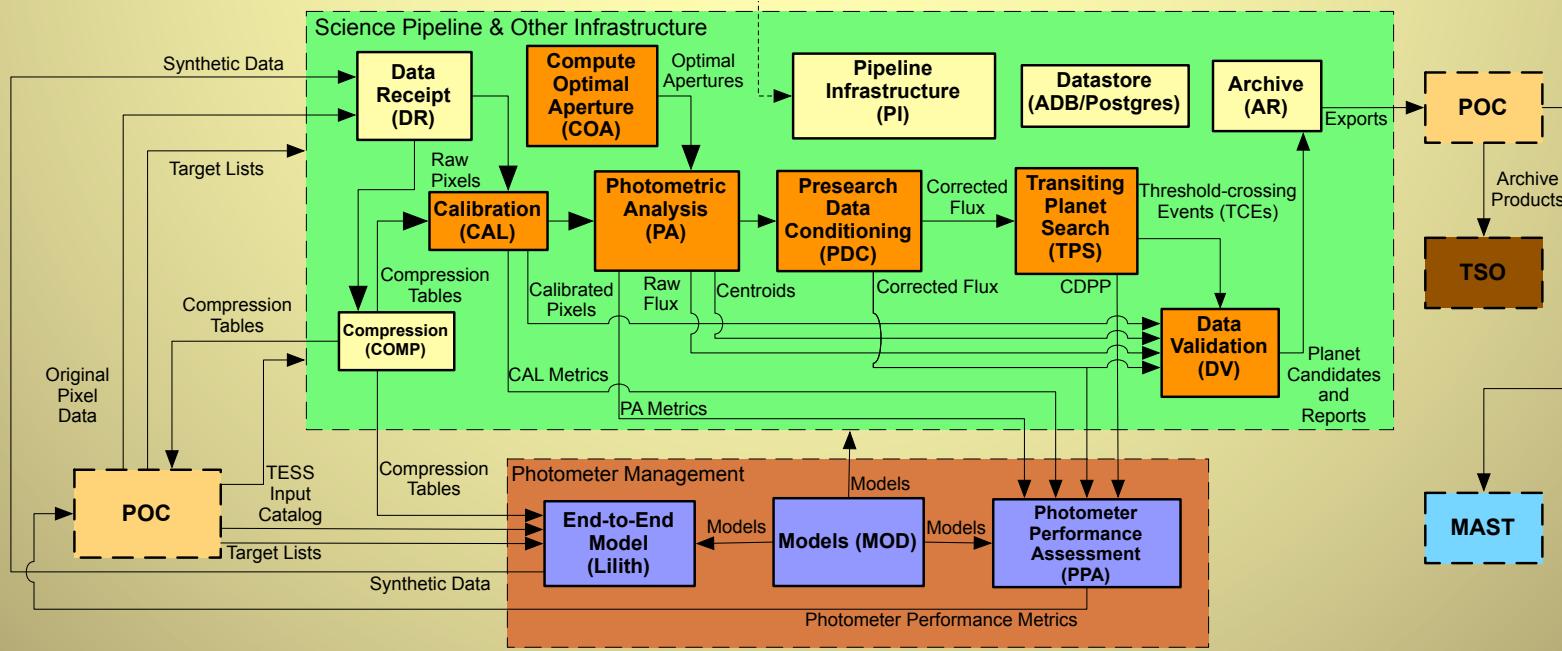
Mapping completeness and reliability and characterizing the candidate vetting process is difficult

Recommendation: Pursue machine learning for conducting or modeling the candidate vetting process

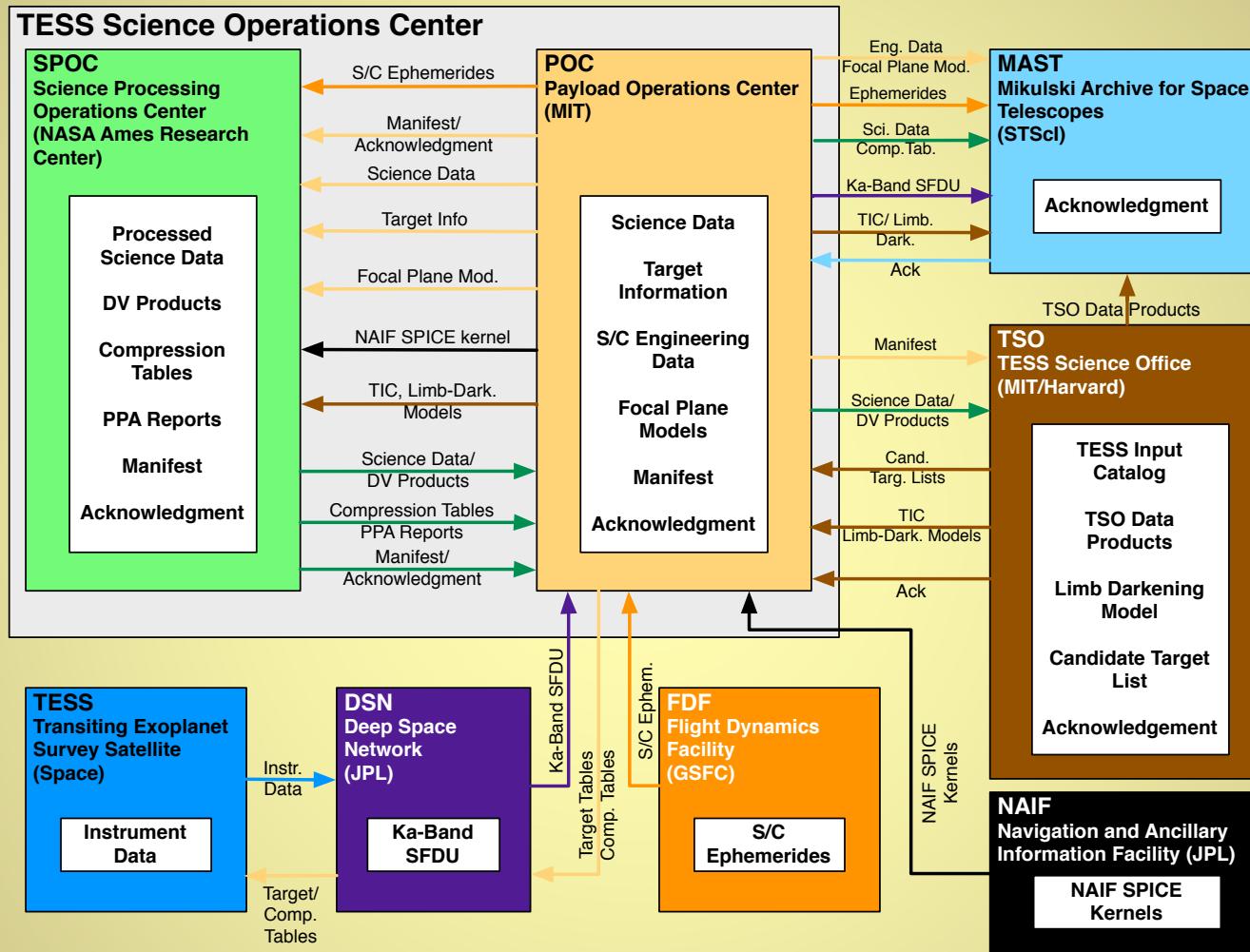


Developing the TESS Pipeline

- ~13X pixel data rate over Kepler
- Leveraged heritage from Kepler pipeline
- Significantly lower cost (~46 FTEs over project lifetime)
- Significant speed improvements:
 - Colocated servers and storage with NAS Pleiades supercomputer
 - Moved pixel-level calibrations to C++
 - Sped up Presearch Data Conditioning by 10X
 - Originally projected 20+ days to process one sector
 - Complete pipeline requires ~5 days to process one sector



Communication is Key



The TESS Project is distributed geographically with the Science Pipeline separated by a continent from the Science Office'

Resolving data issues requires good communication between the Payload Operations Center, the Science Processing Operations Center and the Science Office



New Ideas for Every Step Will Emerge

New ideas for improving photometry/astrometry will emerge, both within the team and without

- “Halo” photometry on K2 data on Pleiades (White et al. 2017, MNRAS 471)
- “Everest” K2 photometry (Luger et al. arXiv:1702.05488)
- Machine learning/Deep learning neural networks

Preserving ability to re-process the pixel data with better algorithms and tuned parameters is a really good idea

Take advantage of the compressibility of your data

- *Kepler* achieved compression rates of 4.5 bits per pixel
- TESS should achieve compression rates of ~3 bits per pixel for 2 minute data and ~4 bits per pixel for 30 min FFIs

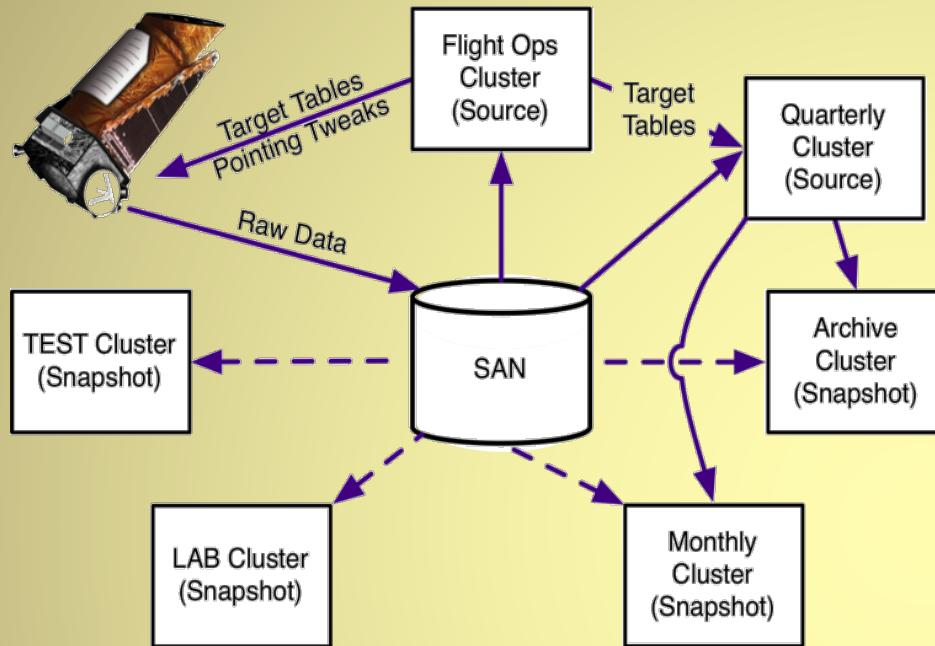


Summary

- Science pipelines require significant planning and effort
- Previous pipelines can be leveraged to reduce development time (but this does not reduce time required for V&V testing)
- Plan to rewrite the majority of the science code in light of unexpected in-flight characteristics/behavior/hardware changes
- High fidelity simulations are indispensable
- Determining η_{earth} is computationally intensive and huge effort
- Give adequate attention to developing commissioning scenarios and associated tools
- Take advantage of data compression to increase the amount of pixel data downlinked from PLATO



SOC Cluster Architecture



6 Clusters:
4 Operations Clusters:
Flight Ops, Quarterly, Monthly
& Archive)
2 Test Clusters:
LAB & TEST

